Effective Particle/ Turbidity Removal







Background of Participants

- Before we start, let's introduce ourselves.
 - Name,
 - Water? Wastewater? Both?
 - What is your job there?
 - What do you "need-to-know" about Particle / Turbidity Removal?

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Training Approach

- Presentations & Guided Discussion
- Your input is STRONGLY encouraged
- Ask questions
- Share experiences / observations

Training Objectives

Understand:

- Water treatment requirements to remove turbidity to satisfy Safe Drinking Water Act (SDWA) requirements
- Wastewater treatment requirements to enhance suspended solids removal
- The fundamentals of coagulation / flocculation / sedimentation and filtration
- The inter-relationships between treatment processes

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Training Objectives

Participants will be able to describe:

- Drinking water treatment requirements:
 - Turbidity removal requirements: ≤ 0.3 NTU; goal : ≤ 0.1 NTU
 NOM/TOC removal goal: ≤ 2.0 mg/I
- Enhanced suspended solids removal at WWTP
- Fundamentals of:
 - Coagulation/Flocculation
 - Clarification/Sedimentation
 - Filtration
- Inter-relationships between processes
- Pros and Cons of equipment options

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Water Treatment - Overview

Surface Water & GWUDI Treatment Plants:

- A. Are subject to Safe Drinking Water Act (SDWA) Surface Water Treatment Rule (SDWA, Subpart H) requirements for:
 - 1. Filtration
 - 2. Disinfection
- B. Are dependent on coagulation, flocculation, clarification, and filtration techniques to meet drinking water standards
- C. Are subject to Enhanced Surface Water Treatment Rule requirements for Cryptosporidium removals

Wastewater Treatment - Overview

Wastewater treatment plants:

- A. Surface Dischargers subject to Clean Water Act (CWA) NPDES Program
- B. Are subject to stringent effluent TSS and TP discharge standards
- C. Are dependent on coagulation, flocculation, clarification, and filtration techniques to meet TSS and TP discharge standards

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Regulations

Surface Water Treatment Rules

Surface Water Treatment Rule

- Promulgated in 1989
- Requires filtration for turbidity removal for all surface water systems
- Requires disinfection with filtration to achieve a total of 3-log Giardia inactivation and 4-log virus inactivation

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Subpart H—Filtration and Disinfection

- General Requirements
 - Establish criteria under which Filtration and Disinfection are required
 - Establish Treatment Techniques (TT) in lieu of MCLs for:
 - Giardia lamblia
 - Legionella
 - Viruses
 - Heterotrophic plate counts (HPC)
 - Turbidity

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Federal Rules



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- Surface Water Treatment Rule (SWTR 1989)
 > Surface water sources must receive filtration and
 - disinfection
 - \succ Finished water turbidity standard of ≤ 0.5 NTU
 - Concentration and time (C x T) requirements for disinfection
- Enhanced Surface Water Treatment Rules (ESWTR – 1998 - 2006)
 - ➢ Finished water turbidity standard of ≤ 0.3 NTU
 - > Benchmarking / profiling for Cryptosporidium removal

http://www.epa.gov/safewater/

Enhanced Surface Water Treatment Rules

- Cryptosporidium oocysts – Pathogen inactivation
 - Particle removal (0.3 NTU 95% of time)
 - Alternative disinfectants (ozone)
 - Membrane filtration
 - UV disinfection

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Contaminants of Concern

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- Particles Turbidity
- Pathogens:
 - Cryptosporidium
 - Giardia
 - Bacteria and viruses
- Natural organic matter (NOM): • Total or dissolved organic carbon (TOC or DOC)
 - Color
 - Precursor to disinfection byproducts (DBPs)
- Manganese and iron
- Other:

 - Algae
 Tastes and odors
 Hardness
 - Contamination

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Particles

- Turbidity is a regulated parameter
- Surrogate for Giardia and Cryptosporidium
- Interfere with disinfection
- Residuals production
- Affects coagulant dose (for some waters)
- Impact on water treatment costs:
 - Coagulant demand
 - Filter run length
 - Residuals handling and disposal

Natural Organic Matter (NOM)

- Increases is NOM concentration cause:
 - Increase in color
 - Increase in disinfection by byproduct (THMs, HAAs) formation
 - Increase in disinfectant (and/or oxidant) demand
 - Increase in particle stability through coating of particle surfaces
 - Increase in coagulant dosing
 - Increase in sludge production
 - Increase in the fouling of membranes
 - Decrease in the adsorption of micro-pollutants by activated carbon
 - Interference with UV disinfection
 - Increase in microbial re-growth in water distribution systems

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Natural Organic Matter (NOM)

Impact on Water Treatment Costs:

- Coagulant dose
- Residuals handling and disposal
- Increased disinfectant dose
- Alternative disinfectants:
 - Ozone
 - Chlorine dioxide
 - Chloramines



































Wastewater treatment Processes

- <u>Preliminary</u> treatment physical process that removes screenings and grit
- <u>Primary</u> physical sedimentation of suspended particulates
- <u>Secondary</u> physical and biological treatment to reduce organic and nutrient loadings
- <u>Tertiary</u> enhanced solids and nutrient removal









Turbidity Removal

- Conventional treatment
- Direct filtration
- Packaged filtration
- Dissolved Air Flotation (DAF)
- In-line filtration
- Contact adsorption units
- Slow sand filtration
- Diatomaceous earth filtration
- Cartridge filtration
- Membrane filtration

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Water Treatment Processes

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- Precipitation
- Rapid Mix
 - Coagulants
 - Flocculant Aids
- Coagulation
- Flocculation
- Sedimentation/Flotation
- Filtration

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Turbidity

- Turbid or cloudy water is caused by suspended particles scattering or absorbing light
- Turbidity is an indirect measurement of the amount of suspended matter in the water
- However, since solids of different sizes, shapes, and surfaces reflect light differently, turbidity and suspended solids do not correlate well

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Turbidity

- Turbidity is normally gauged with an instrument that measures the amount of light scattered at an angle of 90° from a source beam
- The units of turbidity are usually in Nephelometric Turbidity Units (NTU).





















- Particles Turbidity
- Pathogens:
 - Cryptosporidium
 - Giardia
 - Bacteria and viruses
- Organic matter:
 - Total or dissolved organic carbon (TOC or DOC)
 - Color
 - Precursor to disinfection byproducts (DBPs), if using chemicals for disinfection

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Particles

- Turbidity is a regulated parameter
- Surrogate for Giardia and Cryptosporidium
- Interfere with disinfection
- Affects coagulant dose (for some waters)
- Impact on water treatment costs:
 - Coagulant demand
 - Filter run length
 - Residuals handling and disposal

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Colloids

- Small particles
 - No definite size range
 - Generally 1 nm 10 μ m
 - Can be smaller or larger
- In water they are also called "aqua sols"
- Particles can be either organic or inorganic









Particle Charge

- In natural aquatic systems, most particles have a negative charge
- Since water has no electrical charge, the charge on the particles must be balanced by an equivalent number of counter charges (ions) in the water
- Results in "stabilized" particles that repel each other

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• Particles tend not to release water

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• WATER TREATMENT PLANTS - do not work without good coagulation!!!

- Coagulation affects:
 - Flocculation, Sedimentation, Flotation, and Filtration
 Performance
 - Affects bubble attachment to flocs and removal by DAFs

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Affects Granular Media Filtration Performance

• TREATMENT GOALS

- Turbidity: ≤ 0.1 NTU
- NOM/TOC: ≤ 2.0 mg/L

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- To destabilize particles
- To convert "dissolved" substances to particulate substances

Coagulation – Process Description

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- Adding and rapid mixing of chemical coagulants into the raw water.
- The process of adding a chemical or combination of chemicals to neutralize the electrostatic charges on suspended particles in raw water so that they will attract to form larger particles.

Settin	g Rate for Sm	all Particles			
ABLE 4-1 Natural settling rates for small particles					
Particle Diameter, mm	Representative Particle	Time Required to Settle in 1-ft (0.3-m) Depth			
		Settleable			
10	Gravel	0.3 seconds			
1	Coarse sand	3 seconds			
0.1	Fine sand	38 seconds			
0.01	Silt	33 minutes			
		Considered Nonsettleab			
0.001	Bacteria	55 hours			
0.0001	Color	230 days			
0.00001	Colloidal particles	6.3 years			
0.000001	Colloidal particles	63-wear minimum			



















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Chemicals

- COAGULANTS

- Chemicals used to produce unstable particles and to react with turbidity to form larger particles. One can use more than one coagulant e.g., metal (Al or Fe) salts and high charge density polymers. Both are coagulants or dual coagulants.
- FLOCCULANT AIDS
 - High Molecular Weight Organic Polymers
 - Role is to Bridge Particles Together into Larger Floc Particles; May Also Strengthen Floc
- FILTER AIDS
 - High Molecular Weight Organic Polymers
 - Role is to Bridge Particles to Filter Grains or to Previously
 - Retained Particles within Filter Bed 78

TABLE 4-2 Common coagulation chemicals					
Common Name	Chemical Formula	Comments			
Aluminum sulfate	Al ₂ (SO ₄) ₃ · 14(H ₂ O)	Most common coagulant in the United States; often used with cationic polymers			
Ferric chloride	FeCl ₃	May be more effective than alum in some applications			
Ferric sulfate	Fe2(SO4)3	Often used with lime softening			
Ferrous sulfate	Fe2(SO4)3 · 7H2O	Less pH dependent than alum			
Aluminum polymers		Include polyaluminum chloride and polyaluminum sulfates			
Cationic polymers	_	Synthetic polyelectrolytes; large molecules			
Sodium aluminate	Na2Al2O4	Used with alum to improve coagulation			
Sodium silicate	Na ₂ O · (SiO ₂) _x	x can range from 0.5 to 4.0; ingredient of activated silica coagulant aids			

Flocculant Aids Reasons For Using Flocculant Aids... • to improve coagulation

- to build stronger, more settleable floc
- to overcome the effect of temperature drops which slow coagulation
- to reduce the amount of coagulant needed

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• to reduce sludge production







Effects of pH & Alkalinity on Coagulation

Aluminum and Ferric based coagulants.....

- react better in waters within a certain pH range and alkalinity range.
 > Alum: 5.5 - 7.5
 - ≻ Ferric: 5.0 8.5
- require adequate alkalinity for optimum coagulation
 > Alum: 1 mg/L converts 0.5 mg/L of CaCO₃
 > Ferric: 1 mg/L converts 0.75 mg/L of CaCO₃

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• are very acidic and will reduce pH / alkalinity

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Effects of **Turbidity** on Coagulation

• Low turbidity

- ➢ Sometimes difficult to form a proper floc
- \succ More coagulant may be needed
- ➤ Coagulant aid / weighting agent may need to be applied
- Fluctuating turbidity
 - ➤ coagulant dose must be adjusted





Effects of Color on Coagulation

- Color causing organics compounds react with coagulants.
- Pre-treatment with oxidants or adsorbants may be necessary











Factors Affecting Rapid Mix

- Adequate mixing intensity is critical <u>immediately</u> upon addition of coagulant chemical
- Detention time typically 1 – 30 seconds

• Good process control begins with <u>regular</u> monitoring of the raw and settled

water quality



Poor mixing intensity

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Operation / Process Control Monitoring

- Operational control tests and equipment
 - ≻ Jar Tests
 - ▶ pH and Alkalinity Tests
 - ➤ Turbidity Tests
 - Visual Inspections
 - ➢ Filterability Tests
 - ➢ Zeta Potential Tests
 - ➢ Streaming Current Monitors
 - ≻ Particle Counters

Jar Test



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- Simulates C / F / S processes
- Used to evaluate.....
 - coagulant chemicals type, combination, order of application and optimum dose
 - \succ flash mix intensity and detention time
 - \succ flocculator speed and detention time
 - Settling velocity (for sedimentation basin)

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- whenever there are changes in raw water quality (turbidity, color, pH, alkalinity, temperature)
- ➤ at least once per day
- Modified version of of jar test should be conducted in-plant to verify results





Process Control -Establishing the Coagulant Dose 1. Conduct laboratory jar test • Determine optimum dose of coagulant chemical(s) 2. Determine and set chemical feed rate

3. Verify coagulant dose

•

- Mini jar test from samples taken at...
 plocculation basin influent and effluent

 - Turbidity Settled Water
 - > from mini jar test and sedimentation basin effluent

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4. Fine tune coagulant dose



- Once you have determined the optimum dose by conducting the jar test.....
- Convert dose (mg/L) to a feed rate (lb/day)
 - Formula: lb/day = (Dose mg/L)(Flow MGD)(8.34)
- Verify/fine tune dose

Safety Factors – Chemical Feed Systems

- Hazard Communication Program & MSDS
- · Alum and Ferric based chemicals have a very low pH (acidic)
- Sodium hydroxide has a very high pH (basic)
- Incompatible chemicals if mixed together in concentrated form can generate tremendous heat and cause an explosion.

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Examples: dry alum and quicklime

- · Liquid polymers spilled on floor presents falling hazard
- · Proper storage and handling of chemicals is critical

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Common Cross-Connections Owned or Controlled by the Water System

- Chemical Feed Systems:
 - Submerged inlets or water piped directly to chemical feed tanks
 - ➢No anti-siphon valves on chemical feeders
 - ≻Hose bibs with no vacuum breaker
 - ➤Split chemical feeds to raw and finished water



Operation and Maintenance of Chemical Feed Systems

- Preventive maintenance
- Back-up units
- Condition of housing for equipment
- Chemical storage
- Hazard Communication
- Chemical containment
- Safety
- Calibration of chemical feed systems

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Water Treatment

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Flocculation


Flocculation – Process Description

• Gentle stirring of the water (after coagulation has been accomplished) to bring suspended particles together so that they will form larger, more settleable clumps called floc.

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- Detention time typically 10 30 minutes
- Flow through velocity typically 0.5 1.5 ft/sec

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Flocculation – Operational Considerations

- Floc building in size / density through the process
 - Paddle speed adjusted to prevent shearing or settling of the floc
 - \succ All paddles intact and all flocculators operating
 - \blacktriangleright Look for indicators of short circuiting
 - Speed adjusted as temperature (water density) changes
 - ► Adequate number of units in service



Factors Affecting Settling Rate

- Temperature (4° C)
- TDS
- Particle density
- Flow-thru velocity
- Solids charge
- pH

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Re-Suspending Settled Solids

- Stilling Well too Close to Bottom
- Sludge Blanket too Deep
- High Flow Turbulence
- Side-Wall Short Circuiting



- Travel Velocity: 1 2 Feet per Minute – (Grit Drops at 1 fps)
- Assume Drop Velocity of 1 ft / 6 min
- Specific Gravity = $\gamma = \sigma_{\text{liquid}} / \sigma_{\text{water}} = \sigma/8.34$
- HOW LONG TO REACH BOTTOM OF 10 FT DEEP TANK?

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Sedimentation / Clarification – Process Description

- Reducing the velocity of water in basins so that suspended material (floc) can settle out by gravity.
 - Detention time typically 1.5 3.0 hours
 - Flow through velocity typically 2 4 ft/min
 - Surface loading rate 500 1,200 GPD/ft²
- Sludge, the residue of solids and water, accumulates at the bottom of the basin and must then be pumped out of the basin for disposal.





















Circular Collectors

- Rotate Clockwise
 - Surface Skimmers for Grease
 - Bottom Flights for Settled Solids
- Solids Removal
 - Pump
 - Gravity
 - Draft Tubes

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Expensive to construct

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De	sign Criteria
Surface Loading (based on footprint area)	1.5 – 3 gpm/sf
Water Depth	12 – 15 feet
Detention Time	5 - 20 minutes
Mean Velocity	0.5 ft/min
Weir Loading	5 - 20 gpm/sf
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Pros and Cons- IPS

Pros

Cons

• Requires 30 to 40 minutes

northern climate (freezing)

break (need good torque

• Needs to be covered in

Scrapers can jam and

• Not so good on algae or

• IPS produces 0.5% solids

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floc HDT

clutches)

light floc

sludge

- Smaller footprint (higher hydraulic loading based on footprint area)
- Wide application rivers and reservoir lakes
- Easy to operate and forgiving
- Relatively insensitive to water temperature changes
- Low head loss and operating costs
- IPS Thickener produces 3% solids sludge

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Performance Goals - Sedimentation

- Turbidity \leq 2 NTU 95% time when source turbidity > 10 NTU
- Turbidity \leq 1 NTU 95% time when source turbidity \leq 10 NTU
- Factors affecting sedimentation
 - Efficiency of C/F Processes
 - Detention Time
 - Surface Loading Rate
 - Weir Overflow
 - Temperature
 - Density CurrentsWind
 - Sludge Build-up



Filtration

Process Description

Removal of suspended matter by passing the water through a granular porous medium such as sand, anthracite coal, or a membrane.

- Overall Goals:
 - Surface Water Treatment Rule (SWTR)
 - Surface sources must receive filtration and disinfection
 Finished water turbidity standard of 0.5 NTU
 - Interim Enhanced Surface Water Treatment Rule (IESWTR)
 Finished water turbidity standard of 0.3 NTU
 - > Benchmarking / profiling for Cryptosporidium removal

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TYPES OF FILTRATION

- Granular Media Filtration
 - Most common type
 - Depth Filtration
 - Water moves through the pores between filter grains
 - Particles are smaller than pores and are deposited by colliding
 - with the grain surface and attaching or sticking
 - Filters and Rate: Slow Sand, Rapid Rate, High Rate
- Membrane Filtration
 - Particles larger than pores (removal by sieving)
 - Microfiltration and ultrafiltration
 - Nanofiltration and Reverse Osmosis

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Filtration Process Variables

- Filter media
 - Grain size
 - Shape
 - Density
 Composition
 - Porosity
- Filtration Rate
- Allowable Head Loss
- Liquid Characteristics (e.g., temperature)

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Filtration Process Variables (cont)

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- Influent Characteristics
- Suspended solids concentration
- Particle size
- Particle charge

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Filter media pores range from 50 to 400 μm depending on media SiZe







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- Straining
- Sedimentation
- Compaction (inertial)
- Interception
- Adsorption (chemical)
- Adsorption (physical)
- Adhesion
- Coagulation / flocculation
- Biological growth

Filter Composition

- Sand & anthracite
- Sand & activated carbon
- Sand & resin
- Resin & anthracite
- Anthracite, sand and garnet
- Activated carbon, anthracite and sand
- Activated carbon, sand and garnet
- Resin beads (<u>+</u> charge, neutral)

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Filter Removals

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- Bi-Modal distribution of particle sizes
- Sand is more important when floc is weak
- The more layers of different porosity, the longer the run time
- Diatomaceous filter not suitable for activated sludge (erratic operation

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Gravity Filter Components

- Influent Trough (Backwash Return)
- Media
- Underdrain
- Scouring System
- Backwash System (Pumps)
- Effluent Rate-Control Valve

Gravity Filtration Application

- Removes Residual Bio-Floc: TF & AS
- Removes Residual Chemical/Bio Floc (CNR)
- Removes Residual Coagulation Particles in Phys-Chem Treatment

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Gravity Filters

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- Slow Sand: 0.05 gpm/ ft²
- Rapid Sand: 2-6 gpm/ ft²
- Dual Media: $6 20 \text{ gpm/ } \text{ft}^2$
- Mixed Media: 6 20 gpm/ ft²
- Continuous Backwash-Traveling Bridge
- Downflow & Upflow

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Water Filtration

Media



- Broadly speaking, filter media should possess the following qualities:
 - Coarse enough to retain large quantities of floc
 - Sufficiently fine particles to prevent passage of suspended solids
 - Deep enough to allow relatively long filter runs
 - Graded to permit backwash cleaning
 - However, fine sand retains floc and tends to shorten filter runs; the opposite is true for course sand

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Filter Media

- Effective size and uniformity coefficient are defined as follows:
 - Effective size is the 10-percentile diameter; that is 10% by weight of the filter media is less than this diameter (D_{10})
 - Uniformity coefficient is the ratio of the 60percentile size to the 10-percentile size (D_{60}/D_{10})
 - Conventional sand media has an effective size of 0.45 – 0.55 mm and a uniformity coefficient less than 1.65

Туріс	al	Fil	te	r	M	e	d	ia	C	ìh	а	ra	C	teristics
die de		<u></u>					2			١.				Hardness

Material	Size Range (mm)	Uniformity Coefficient	Specific Gravity	(MOH scale)
Anthracite Coal	0.8 - 1.2	< 1.85	1.5 - 3.0	3.0
Silica Sand	0.3 - 0.6	< 1.5	> 2.5	7.0
Garnet Sand	0.2 - 0.4	< 1.5	3.8 - 4.3	7.5 - 8.0
Silica Gravel	1.0 - 50	N/A	> 2.5	7.0
GAC	0.8 - 1.2	< 2.0	1.5 - 3.0	N/A

Note: The Mohs scale is an ordinal scale with a relative scale of hardness 1 to 10

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- A sand filter bed with a relatively uniform grain size can provide effective filtration
- Dual media filter beds usually use anthracite and sand
- Multimedia filter beds generally use anthracite, sand, and garnet
- Advantages of dual and multimedia filters are: – Higher filtration rates

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- Ability to filter a water with higher turbidity
- Possibly longer filtration runs

















- Membrane Filtration
- Reverse Osmosis (RO)



























Gr	avity Filter	Characteristi	cs	
<u>Characteristic</u>	Slow Sand Filters	Conventional Rapid Sand Filters	High-Rate Filters	
Filtration Rate:	0.05 gpm/ft ²	2 gpm/ft ²	3-8 gpm/ft ²	
Media:	Sand	Sand	Sand and Coal or Sand, Coal, & Garnet	
Media Distribution:	Un-stratified	Stratified	Stratified	
Filter Runs:	20-60 days	12-36 hours	12-36 hours	
Loss of Head:	0.2 feet initial to 4 feet final	1 foot initial to 8 or 9 feet final	1 foot initial to 8 or 9 feet final	
Amount of Backwash Water Used:	No Backwash	2-4% of water filtered	6% of water filtered	



























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Filter Backwash Operation

• Backwash

Fluidizes (expands) bed by reversing flowRemoves entrapped solids

• Backwash rates

≻Range from 10-35 GPM/ft² for adequate cleaning

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Some standards require a minimum of 15 GPM/ft² or 50 percent bed expansion







- Watch the backwash

 Boils (uneven flow distribution)
 Media carryover
 Clarity of wash water (turbidity)

 Observe filter media following backwash
- Observe filter media following backwast
 Cracks and evenness

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Visual Inspection of Filter

- Drain filter to examine
- Media surface should be smooth
- Look for cracks, ridges, depressions and holes

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- Media in wash water troughs??
- Document everything observed













- performance problems:
- 1. Poor chemical pretreatment of feed waters to the filter
 - Coagulation
- 2. Rapid changes in flow to the filter
- Flow surges that cause turbidity breakthrough
- 3. Ineffective backwashing of filters
 - Mudball formations, filter bed shrinkage, media displacement or loss, and air binding

Filter Operating Problems

- Poor chemical pretreatment ahead of filter
 - Coagulation/flocculation/sedimentation must be monitored and optimized continuously
 - Adjustments in coagulant added must be made frequently to prevent the filter from becoming clogged with suspended solids or coagulant
 - Turbidity breakthrough in the filter effluent may indicate:
 - More coagulant is needed, or
 - Better coagulant mixing is required

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Filter Operating Problems

- · Rapid changes in flow to the filter
 - Effluent turbidity may be affected by surges in flow
 - If flow increases are necessary, increase flow gradually
 - Care must be taken to avoid overloading one filter when backwashing another
 - When starting-up a filter:
 - Backwash before putting them in operation

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Filter Operating Problems

- Ineffective/improper backwashing
 - Mud ball formation
 - Filter media cracking and separation from filter walls (could result from mud ball formations) causing short circuiting of flow through the media
 - Supporting gravel disruption caused by backwash valve opening too quickly or uneven distribution of backwash water due to plugged under drain
 "Boiling" occurs
 - Media will wash out into under drain

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Filter Operating Problems

- Ineffective/improper backwashing
 - Air binding; not common; pressure in the filter becomes negative during operation
 - Air dissolved in the water comes out of solution and becomes trapped in the filter
 - Creates high head conditions and short filter runsGenerally occurs when:
 - Water level is less than 5 feet above filter bed
 - Water is cold and super-saturated with air
 - Operate filters greater than 5 feet above filter bed or backwash more frequently

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Filter Operating Problems

- · Media loss during backwash
 - Especially when filter surface wash is used
 - Expand filter bed 15 30%
 - Bed Expansion, % = Inches of Rise/Total Media Depth
 - Option, turn off surface wash approximately two minutes before the end of the backwash
 - Another option, raise filter troughs to prevent excessive media loss

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Media Appearance after Backwash

- Filter media:
 - Will appear to move laterally during backwash
 - Will show no boils at the surface
 - Will be level and smooth with no cracks or mudballs on surface



- •Turbidity Breakthrough
- Short filter runs
- Air binding
- Mudball formation
- Filter bed shrinkage
- Gravel displacement
- Damage to underdrains
- Media loss

Gravity Filter Backwashing

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- Bed Expansion
- Scouring
- No "Boiling" or "Dead" Zones
- Avoid Air Charging and Water Hammer





Filter Profiling

- The intent of filter profiling is to allow system operators to interpret filter profiles, investigate the cause of the elevated turbidity, and take actions to correct problems
- If a system does not take **preventative** actions, continued turbidity breakthrough could trigger more problems

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SDWA Individual Rules • Filter Backwash Recycling Rule (FBRR) Backwash recycling contaminante

- Reduces risks from recycling contaminants removed during filtration
- Affects systems that recycle spent filter backwash water, thickener supernatant, or liquids from dewatering



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Background

- Filter backwash recycle reintroduces contaminants back into the treatment process
- 1996 SDWA Amendments require EPA to promulgate a regulation that "governs" recycle of filter backwash water within a treatment plant
- Filter Backwash Rule (2001)

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Purpose of FBRR

- Recycle streams are source of high concentration of microbial pathogens and chemical contaminants
 - Contribute to the contaminant load
 - Coagulant chemistry imbalance
 - Hydraulic surge--overwhelms plant's unit processes
- Waste flows may adversely affect plant performance and, subsequently, pathogen removal
Purpose of FBRR

- FBRR reduces potential for Cryptosporidium oocysts to pass through filters into finished water by ensuring proper management of residual streams
- FBRR also allows States to evaluate recycle practices and identify any potential problems.



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WASTE FILTER BACKWASH WATER OPTIONS

- Waste Filter Backwash Water Options
 - Discharge to sewer
 - Sewer availability, discharge constraints
 - Discharge to receiving water
 - Treatment & permit probably required
 - Recycle
 - Treated or untreated

• Recycle Options

- Direct Recycle as Produced
 - · Flow equalization or treatment
 - Problems: High Flow Rate depending on number of filters in the plant
 - · States regulate the recycle rate to some percentage of the raw water flow (5 - 10 % is common) 215

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RECYCLE OPTIONS

- Flow Equalization

- Filter BW Water collected in a tank as produced
- Water quality is variable if no mixing to homogenize the tank contents. Water quality is site specific: depends on raw water quality, coagulant, and backwashing practice
- Treatment of Recycle Stream
 - · Most common method is solids removal by sedimentation
 - Batch or semi-continuous (i.e, plate settler)
 - Polymer addition is common for plate settlers
 - Other options for Solids
 - DAF - Membranes
 - · Other treatment possibility - Disinfection































- A membrane is a thin material that has pores (holes) of a specific size
- Membranes trap larger particles that won't fit through the pores of the membrane, letting water and other smaller substances through to the other side



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- There are four general categories of membrane filtration systems
 - Microfiltration
 - Ultrafiltration
 - Nanofiltration
 - Reverse Osmosis

Membrane Filter Technology				
Filter type	Symbol	Pore Size, µm	Operating Pressure, psi	Types of Materials Removed
Microfilter	MF	1.0-0.01	<30	Clay, bacteria, large viruses, suspended solids
Ultrafilter	UF	0.01-0.001	20-100	Viruses, proteins, starches, colloids, silica, organics, dye, fat
Nanofilter	NF	0.001-0.0001	50-300	Sugar, pesticides, herbicides, divalent anions
Reverse Osmosis	RO	< 0.0001	225-1,000	Monovalent salts







Nanofiltration

- Typical pore size: 0.001 micron (10⁻⁹m)
- Moderate pressure
- Removes toxic or unwanted bivalent ions (ions with 2 or more charges), such as
 - Lead
 - Iron
 - Nickel
 - Mercury (II)



Nanofiltration water cleaning serving Mery-sur-Oise, a suburb of Paris, France

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Reverse Osmosis (RO)

- Typical pore size: 0.0001 micron (10⁻¹⁰m)
- Very high pressure
- Only economically feasible large scale method to remove salt from water - Salty water cannot

support life

to grow

People can't drink it



Reverse osmosis (or desalination) water treatment plants, like this one, and plants can't use it are often located close to the ocean

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Microfiltration (MF)

MF removes:

- Bacteria, Giardia, Cryptosporidium
- Turbidity and suspended solids
- Viruses to some degree

MF does not remove:

- Color or organic carbon
- Taste and odor (T&O) compounds
- Dissolved salts

Why use MF Membranes?

- Removes pathogens; not inactivation
- One step particle removal > 4 log (99.99%)
- Back washable with air/water- keeps flux high
- Membrane integrity test ensures safe water
- Compact footprint saves real estate
- Easily expanded modular concept
- Cost competitive if raw water has low turbidity and TOC/color

MF is not a panacea – extra treatment needed

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MF Hollow Fiber

- Very suited to MF/UF applications
- High solids tolerance
- Back washable
- Easier to chemically clean (PVDF)
 - ► Oxide (Cl₂) tolerant
 - Acid tolerant
- Flow path
 - Outside to Inside
 - Inside to Outside

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Direction of Permeate flow

- Inside to Outside (e.g. Koch, Norit X Flow)
 - ► Higher cross flow velocity = good flux
 - ▶ Better protection for separation layer
 - Need fine pre-strainers to prevent blockage
- Outside to Inside (e.g. Pall, Memcor, Zenon)
 - ► High compressive strength
 - ► Larger surface area to fluid
 - ► High solids tolerance























Conclusions

- <u>Coagulation</u> is KEY to proper plant operation regardless of process type
- When filtrate quality is poor, the cause is most probably inadequate pretreatment chemistry, not inadequate flocculator, settler, or filter design
- When head loss development is rapid, the cause is most probably inadequate flocculator, settler or filter design, not inadequate pretreatment chemistry

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